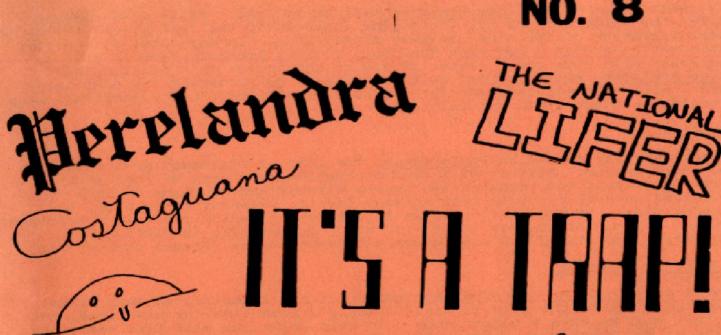
# THE ZINE REGISTER

NO. 8



### BOHEMIAN RHAPSODY!



EDITOR & PUBLISHER: SIMON BILLENNESS 630 VICTORY BLVD. APT 6F, STATEN ISLAND, NY 10301 phone: (718) 981 6247

The Zine Register costs a mere \$1.50. That makes \$3 for two issues and \$6 for four issues. It is also available free with Supernova or Masters of Deceit.

DEADLINE FOR ISSUE 9: APRIL 30th

This issue is dedicated to Barbara Passoff, who has put up with my incessant typing.

#### A quick word to my sponsors...

#### Editor wanted

The next issue of the Zine Register will be my last. While I've enjoyed being the editor of the ZR, the typing (especially the typing) and the general administration of the zine has been a real drag. In any case, I've pretty much achieved what I can with the zine, so it's probably time to give to somebody with some fresh ideas. If you're interested in producing the Zine Register, write and let me know. I will be producing the next issue and I will tell you then who the next editor will be. In the meantime, keep sending me those zines and entries!

#### Pontevedria

I have already passed on <u>Pontevedria</u>, the list of Diplomacy game openings, to Scott Hanson. Editors will find a complimentary copy of <u>Pont</u> with this <u>ZR</u>. Scott has produced two issues already and he seems to have received several requests from novices for it. However he is short on information. If you have openings for Diplomacy, which you want publicised, please tell Scott or even trade with him. <u>Pontevedria</u> is published quarterly and is updated continuously between issues. Please support it!

#### A Zine Renaissance?

There seem to be an extraordinary number of new zines listed this issue. The beginning of the year is traditionally a good time for new zines, but I feel that we have a bumper crop. In this issue you will find newcomers such as The Abyssinian Prince, Blunt Instruments, Disease City, Gentlemen's Agreement, The king's Court, Ohio Acres, Over There, Penguin Dip, Random Thought and The Volcano City Times. Since typing I've also received details of Vertigo and Comrades in Arms. This is quite an impressive collection!

The <u>ZR</u> now lists 73 zines. This is still slightly behind the current number of British zines. Richard Walkerdine, the British hobby archivist, counts 78 British zines at the end of <u>1985</u>, so there are, at least, over 80 by now, if not much more...

However the trend is encouraging. Perhaps 1987 will be the year when the North American hobby clearly moves out of the feuding doldrums and starts to regain its former lead? I hope so anyway.

#### More Encouraging Signs

Now that there is a growing number of zines, the next thing we need are more Diplomacy players. The best way of attracting "new blood" has been through a flyer in the Diplomacy gamebox courtesy of Avalon Hill. After a few year's hiatus, Avalon Hill are putting a flyer plugging the hobby back in the gamebox. This is in response to numerable hobby requests and the hard work of two people in particular: Ken Peel and Larry Peery. The enquiries generated by the flyer will be handled by Larry. In a few months or so, there should be steady flow of new people into the hobby.

In addition to this, Ken Peel and I have been working on an introductory flyer to be distributed at gameshops and conventions. You may have seen this discussed in <a href="House of Lords">House of Lords</a>. The flyer plugs the two main novice packages: <a href="Masters of Deceit">Masters of Deceit</a> and <a href="Supernova">Supernova</a> and will hopefully pick up new people who are missed by the gamebox flyer. However we do need volunteers to distribute the flyers to their local gameshops and to conventions all over the country. If you're interested in helping out, please contact myself or Ken. I look forward to hearing from you!

### HOW TO READ THE ZINE REGISTER

This is how I lay out a typical entry:

THE ZINE'S NAME: the editor(s)/publisher(s) name his/her/their address

the cost of the zine, the format, the method of printing, the page count, the frequency, the # of the last issue (and when it was published). the circulation of the zine, the month and year the zine started

The games currently being run in the zine (the # of each game is in brackets)

A list of "game openings", ie games which need new players (the price of gamefees is in brackets)

Each entry is rounded off by a brief description of the zine. Many of these are witty, insightful and profound comments on the zine and the human condition, bearing the editor's initials. The boring, run of the mill ones will have been written by me and will conclude with my initials: <u>SCB</u>

#### NOFREEISSUECOMPETITIONTHISTIMEBECAUSEBOBSLOSSARWON ITLASTTIMEANDI "MRUNNINGOU

The ABYSSINIAN PRINCE: Jim Burgess 100 Holden Street, Providence, RI 02909-5731

25¢/\$1, open page, xerox, 6 pages, 5 weeks, #1 (December)

Runs: Spy Diplomacy, Bourse Openings: standbys, Bourse

The Abyssinian Prince (incorporating the <u>Boob Report</u>) is the brand new zine from hardened orphans' service veteran, Jim-Bob Burgess. It costs only 25¢ for contributors, \$1 for those who don't. <u>TAP</u> is intended to be a mainly chatty sort of publication. The first issue talks about DR WHO & Blake's Seven as well as all kinds of music from Beethoven to Bessie Smith and from Richard Thompson to REM. SCB

The ALAMO CITY TIMES: John Walker 4819 Corian Oak, San Antonio, TX 78219-1848

postage + photocopying to the nearest nickel, open page, xerox, 1 page, monthly(ish), #15 (October), circ. 25, April 1985

Runs: Gunboat Openings: Gunboat, Downfall, standbys

A very small zine with only 1 to 3 games running at one time, TACT does not overly encourage players' press due to space limitations and the editor's jealousy. TACT hopes to make it to its fourth month as literature's only hobby zine. Finances will force me to reduce drastically the sub-list in July 1986: courtesy copies to hooby custodians will stop; instead of a full zine. TACT will be reduced to flyers sent only to players. As the hobby's 318th oldest publication, TACT has been promtly distributed in every month in which it has been published. Most importantly

ALPHA AND OMEGA: Fred Hyatt 60 Grandview Place, Montclair, NJ 07043

5¢ per page + postage, open page, xerox, 6-7 pages, irregular, #11 (August)

This is the official publication of the Miller Number Custodian. The MNC lists Diplomacy variant gamestarts and finishes in  $\frac{A\&0}{2}$  as well as providing news about the service itself.  $\underline{SCB}$ 

The APPALACHIAN GENERAL: David K. Mc/Crumb Route 1, Box 109, New Castle, VA 24127

75¢ or 15 for \$10, digest, xerox, 12-16 pages, monthly, #37 (November), circ. 30, August 1983

Runs: Final Conflict III, Youngstown IV, Civilization, Diplomacy, Gunboat (2) Openings: Diplomacy (\$3 fee plus \$2 NMR deposit)

 $\overline{ ext{TAG}}$  is mainly devoted to playing diplomatic games. Maps are provided for all games to help observers keep up with the action. The only other regular feature is a military quiz, questions one issue and answers the next. Prize is usually related to the subject.  $\underline{ ext{DKM}}$ 

APP\*LLING GREED: Mark Larzelere 7607 Pontainebleau # 2352, New Carrollton, MD 20784

25¢, open page, ditto, 1 page, 3 weeks, #96 (December), circ. 11

Runs: Titan, Intimate Diplomacy

 $\underline{AG}$  is now a one page flyer carrying only game results for my last two games I expect to fold when these games end.  $\underline{ML}$ 

The ARMCHAIR DIPLOMAT: Ken Hill 6199 Rockland Drive, Dublin, OH 43107

electronic publication, 4 to 6 pages, weekly, #196 (November), circ. 50+

<u>Runs</u>: Diplomacy (6) <u>Openings</u>: Diplomacy

The Armchair Diplomat is the home of the Play-By-Electronic-Mail Diplomacy on the Compuserve Information Service Network. Games are played via electronic mail and public message service on the Compuserve network. Games turns are usually every two weeks and the average game lasts about six months. Correspondence between players is transmitted instantly (no more waiting on the mailman) and is absolutely confidential. Orders are transmitted directly to the GM and are posted in TAD within 72 hours of the adjudication. Many players feel, as I do, that PREM is the ideal way to play Dip. Inquiries to the editor are welcome! KH

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BERSAGLIERI: Tom Mainardi 1403 Laurence Road, Haverton, PA 19083

\$6 for 10, open page, xerox, 6-12 pages, 5 weeks, #58 (November), circ.40

Runs: Diplomacy, Final Conflict Openings: standbys only

Bersaglieri was originally a subzine in Emhain Macha, 1981-82. In January of 1982, Bersaglieri became a zine in its own right. It features games of Dip and an occasional variant. The "Celebrity Page" is a semi-regular feature and has to be seen to be believed. TM (with help from Kathy Byrne!)

BLUNT INSTRUMENTS: Bruce Geryk 5748 S. Blackstone Avenue #310, Chicago, Illinois 60637

\$10 for 10, open page, zerox, 18 pages, 5 weeks, #1 (November)

Runs: Diplomacy
Openings: Diplomacy, and possibly United, 1830, Titan, Circus Maximus,
Awful Green Things and maybe even a multiplayer wargame

 $\underline{BI}$  is a fascinating and enthusiastic new zine. Although Bruce is hoping to run a variety of games, the zine also contains many general articles on such subjects as Slavic Languages & Literature, wargames, classical music, computers, Czech films and politics.  $\underline{SCB}$ 

BOAST: Herb Barents 17187 Wildmere, Detroit, MI 48221

\$11/17 issues, open page, xerox, 6 pages, 3 weeks, #249 (December), September 1971
Runs: Diplomacy(2)
Openings: Diplomacy, standbys

 $\underline{Boast}$  is a little but exceptionally reliable zine which invariably contains news and reviews of fresh game releases. It's a good place if you just want a straight forward game of Dip with a minimum of frills.  $\underline{SCB}$ 

BUFFALO STEAK TARTARE: Linda Carson and Jim Gardner #1, 10 Young Street E., Waterloo, Ontario, Canada, N2J 2L3

\$10/year, reduced xerox, 12 pages, irregular, #4 (September), Januaury 1986

Openinge: Diplomacy

<u>BST</u> is certainly more of a general reading zine than a gameszine. Past issues have covered such diverse subjects as cookery, comics, SF, music and RPG. <u>SCB</u>

BUSHWACKER: Fred Davis
3210K Wheaton Way, Ellicott City, MD 21043

\$6/12 issues for non-players; \$9 flat fee for players; \$5 flat fee for standbys, open page, rerox/mimeo, 10 pages, monthly, #181 (December), circ. 65, March 1972

Runs: Vacation Diplomacy III, Turnabout Dip Openings: standbys and maybe another variant (yet to be decided)

#### BUSHWACKER: continued

<u>Bush</u> is devoted exclusively to variant Diplomacy games and is now in its fourteenth year of publication. Rules and maps for new variants are sometimes printed and readers get to vote on which ones they want to play. We also print items on hobby news, astronomy, politics, science fiction, or whatever else we feel like writing about. Players receive \$1 discount for all subsequent games.  $\underline{FCD}$ 

<del>\*</del>

THE BUZZARD'S BREATH: Mark Matuschak 44 Garden Street, Boston, MA 02114

50¢, open page, xerox, 24 pages, 5 weeks, #84 (January), January 1977 Runs: Third Reich (10), Source of the Nile, En Garde, War & Peace Openings: Third Reich, En Garde, Source of the Nile

No zine devotes as much attention to Third Reich as <u>TBB</u>, with its mix of games, articles, letters and rules forum. It's En Garde houserules expand greatly on that fine game and have served as a model for other zines. Although <u>TBB</u> isn't really part of the Diplomacy crowd, it stays in touch and boasts a loyal following of its own. <u>SCB</u> & <u>MM</u>

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THE CANADIAN DIPLOMAT: Bob Acheson
P.O. Box 4622. Station SE. Edmonton, Alberta, Canada T6E 2A0

\$1 Can./2 issues; \$2 US/5, open page, xerox, 22 pages, 6 weeks, #15 (October), circ. 50, December 1984
Runs: Diplomacy(6), Gunboat(6), Anarchy(2),
Openings: Diplomacy, Gunboat, Anarchy, Stonehenge, Cline 9, Youngstown IV,
Econopolicy, Colonia VI

TCD is a zine devoted chiefly to the play of Diplomacy and its variants.

The latest issue also contains a little chat on sport, politics and the hobby as well as a "subarctic survival problem". Pretty cool stuff, huh? SCB

CATHY'S RAMBLINGS: Cathy Czog P.C. Box 5225, Munds Park, A2 86017

\$7/10 issues; \$1.20/issue to Europe, open page, reduced. xerox, 12 pages, 6 weeks, #26 (December)
Runs: Orknaire (FRP campaign), Paranoia (ditto), Diplomacy(4), Gunboat(2),
International Diplomacy, Sopwith
Openings: Sopwith, Diplomacy

 $\frac{CR}{a}$  is a fun zine from the pleasant and vivacious Cathy Ozog. It's very much a "personal" zine in that Cathy usually writes about herself and her interests.  $\frac{CR}{a}$  is also a very international zine with subscribers from all over North America and Britain and a letter column which is currently discussing Dr Who and terrorism.  $\frac{SCB}{a}$ 

CHEESECAKE: Andy Lischett 2402 Ridgeland Avenue, Berwyn, IL 60402

free to players/standbys, open page, xerox, 6 pages, 5 weeks, #80 (December), circ. about 30, March 1979
Runs: Diplomacy(6)
Openings: standbys

Cheesecake is prompt and cheap and probably boring to non-players. AL

THE COMMUNIST DINER: David Berk 1319 Washington, Wilmette, IL 60091

\$1, digest, xerox, 16 pages, monthly, #1 (July), circ.30 Runs: Diplomacy(2) Openings: Diplomacy, Car Wars, Dueltrack, Third Reich

This zine doesn't have much to do with the hobby, but it is very entertaining. The format is intended to make you laugh, with a few articles and super artwork. Some of the jokes are real bombers though. DB

COST'GUANA: Conrad Friesner "Uncle Connie" von Metzke <u>4374 Donald Avenue, San Diego, CA 92117-3813</u>

\$1, 74% photoreduction digest, 40 pages, 4 weeks, Vol XI No. 6 (December), circ. 117, April 1965
Runs: Diplomacy(6), Cline 9, World War IIIb, Jihad, Rather Silly Dip,
Gunboat, Railway Rivals(2)

Openings: Railway Rivals, Logical Diplomacy, Hypereconomic Pass-the-Pigs

Costaguana exists to have fun. I print chat, sillies, odd articles, letters from my readers on any conceivable subject, cartoons, photos, and just about anything else I can fit in. Games are, quite sincerely, incidental. Sample copies \$1. Send an interesting letter to print, and they're free. Write it in Hungarian, and I'll pay you the dollar! And don't forget that crottled greeps and cream are all the rage now, at a mere 9.5% interest. CVM 

THE CREAM SHALL RISE: Bruce Linsey 73 Ashuelot Street, Apt 3. Dalton, MA 01226

\$1 voters/\$2 non-voters, open page, merom, 52 pages, yearly, #2 (July), circ. 80-90, July 1985

The Cream Shall Rise is the official publication of the Runestone Poll custodian. It appears once a year and contains the results of the annual Runestone Poll as well as announcing the winners of several incidental Poll awards. There is also a little chat about the Poll itself and dozens of etatietical tables. SCB

DIPLOMACY DIGEST: Mark Berch 492 Naylor Place, Alexandria, VA 22304

\$4.50/10 issues, £2/5 to Europe, digest, merom. 12-16 pages, monthly, #102(October), circ. 102, July 1977

<u>DD</u> has never run any games. Instead it contains a veritable smorgasbord of articles (usually reprinted) about the strategy, tactics and psychology of Diplomacy, the hobby in general and up to date hobby news. The latest issue, however, is a non-Diplomacy special about Mark's young kids. <u>SCB</u> 

DIPLOMACY WORLD: Larry Peery Box 8416, San Diego, CA 92102-0416

\$12/year (Canada/US \$14; Europe/US \$16), digest, xerox, 60 pages, quarterly, #44 (Fall). S4.00 for a sample issue.

#### DIPLOMACY WORLD: continues

pw continues its quest to be the hobby's flagship publication once again by printing a wide variety of Diplomacy articles as well as offering sevaeral Demo games played by the hobby's top players along with commentary, contests, and hobby news: all presented in an objective format. Over a dozen people contribute to <u>DW</u> regularly and it has the largest circulation of any zine. The winter issue (#45) will be a special international issue with contributors from all over the globe. <u>LP & SCB</u>

DIPLOMACY WORLD ANTHOLOGY, VOLS. I.II. III & IV Larry Peery Box 8416, San Diego, CA 92102-0416

gio (USA), \$12 (Canada). \$14 (Overseas), legal size pages, xerox, 200 pages, printed on book weight paper and with comb binding

At last the hobby has its own coffee table art book. Vol. 1 features some 60 articles from the first 39 issues of <u>DW</u> as chosen by its previous editors/publishers. Vol. II will feature the writing of Mark Berch. Vol. III will feature variant games from past issues of <u>DW</u>. Vol. IV will feature the past 9 <u>DW</u> Demo Games in toto with moves, maps, commentary etc. <u>LP</u>

DIPLOMACY WORLD REPRINT SERIES: Larry Peery Box 8416, San Diego, CA 92102-0416

\$90 (USA); +\$45 overseas airmail, legal size pages, xerox, 1,700 pages (approx), printed on book weight paper, unbound

Would you pay \$161 for a Diplomacy book without a cover? Someone did. It got them a complete reprinting of the first 40 issues of DIPLOMACY WORLD, all 1,700 pages or so, produced from the originals. Price includes a copy of the INDEX AND MENU OF DIPLOMACY WORLD, a 30+ page index of DW by author, subject and issue. Reservations at the above price are being accepted (accompanied by a \$25 deposit) for the 1986 edition which will include DW's #1-44. LP

<u>DIPLOMAG</u>: Fred Davis 3210K Wheaton Way, Ellicott City, MD 21043

\$3/6 issues, open page, xerox, 6 pages, bimonthly, #72 (Nov/Dec), circ. 45, July 1976

This is a service and genzine for the Mensa Postal Diplomacy SIG. We set up postal games for Mensa members. Information on various hobby services and publications is provided for the high proportion of novices among its readers. It also includes a running account of the progress of the several all-Mensa games. Anyone may subscribe, but only Mensans may vote on SIG business. FCD

THE DIPLOMAT: Dave Kleiman 651 Fenster Court, Indianapolis, IN 46234

50¢, digest, xerox, 6-8 pages, 3 weeks, #5.68 (December) Runs: Diplomacy (5) Openings: standbys

THE DIPLOMAT continues after these messages ...

The Diplomat is a very punctual game orientated magazine. All Diplomacy games are computer adjudicated and include game maps. It features a very few articles, some contests and cartoons, but it is not for those who want reading material.

THE DIPLOMATIC RAG: Kate Robison 1140 N.W. 59th, Seattle, WA 98107

50¢, open page, merom, 1-2 pages, twice monthly, circ. 10, #28 (December), September 1985 Runs: All Asia Openings: All Asia, standbys

This is a very small and very regular newsletter devoted solely to the games published; press, moves, game announcements and the occasional cartoon. The Asian variant closely parallels the standard European game. Game fee is \$10 with extra postage money assessed for really long games. KR

DISEASE CITY: James Goode 443 Greenwood Avenue, Clarksville, TN 37040-3711

\$6/year, open page, zerox, 6-8 pages, 3-5 weeks, #16 (December), circ. 27, October 1985 Rung: United Soccer Openings occasional standbys

An infectious publication, DC is generally prompt and orderly. mutant of Bill Becker's K-Zine but with a pathogenic theme and an Americanised league schedule.

THE DRAGON'S LAIR: Stephen Wilcox (editor) & Pete Gaughan (publisher) 3121 East Park Row#165, Arlington, TX 76010 (Pete) 5300 West Gulf Bank #103, Houston, TX 77088 (Steve)

75¢, Open page, Merox, 10 pages, quarterly, #9 (Fall)

TDL houses the DragonsTooth Ratings System: the Gold Crown Rating System (a system for standbys only), and the Enamel Toad Rating System combining the two: a total of over 700 listings. Also in each issue appears a chart showing the number of wins, draws, survivals, and eliminations by country showing their relative strengths; a list of the top five players for each country; and the Player Reliability Rating. A useful tool for sizing up your opponents. <u>SW</u>

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<u>EMPIRE</u>: John Boardman 234 East 19th Street, Brocklyn, NY 11226

\$7/10 issues, open page, memeo, 16 pages, monthly, #231 (September), circ. 35 Runs, Empires of the Middle Ages (2), A mighty Fortress, Pax Britannica (3) <u>Openings:</u> standbys

Empire (now incorporating Valor of Ignorance) has continuously published since 1974. In the past it has run games of Charlot, Legion, Viking, Yeoman, Frigate, Dreadnought, Russian Civil War, Conquistador, and Origins of World War Two, and will again if reader interest should justify it. JB

EUROPA EXPRESS: Gary Coughlan 4614 Martha Cole Lane, Memphis, TN 38118

\$6 US/5 issues (USA & Canada): \$12/5 (overseas), sample 39¢/IRC, digest, xerox, 48 pages, 5 times a year, #55 (December), circ. 142, January 1981

Runs: Diplomacy(2) Openings: standbys

As the games wind down, <u>FE</u> will concentrate more on its letter column which features heavy European participation. Subbers can win free issues by participating in the picture contest, catching GM errors in the games and various other contests including a big year end one in each December issue. <u>FE</u> is currently doing a day-by-day chronology of World War I, the scenario on which our Diplomacy game is based and which was happening 70 years ago. Were you ever in Iceland, or know someone who was? Tell me about it and you can get free <u>REs</u> or issues of another sine. <u>CG</u>

<u>EVERYTHING</u>, Steve Heinowski 12034 Fyle S. Amherst Road, Oberlin, OH 44074

50¢-\$1, digest, xerox, 12 pages, quarterly, #69 (Fall)

This is the official publication of the Boardman Number Custodian. The BNC, amongst other things, lists Diplomacy gamestarts and finishes and records them in Everything. SCB

EXCELSION: Bruce McIntyre 6191 Winch Street, Burnaby BC, Canada, V5B 2L4

\$2 CAN/3; \$7 US/10, digest, merom. 36 pages, 6 weeks, #15 (October), circ. 100 (approm), Pebruary 1985

Runs: Diplomacy(4), Super Bourse, International Diplomacy(2) Openings: Diplomacy, Super Bourse

 $\underline{XL}$  is, as far as its editor's knows, the only zine that is mailed from two different countries. US subbers avoid the incompetence of Canada Post by the virtue of the editor's trip to Pt. Roberts, WA every sixth week. However, most couldn't care less about page 2 on, as they're addicted to  $\underline{XL}$  only for the cover art.  $\underline{BM}$ 

FEUILLETONIST'S FORUM: Greg Ellis 700 Rio Grande, Austin, TX 78701-2720

\$5/10 issues, sample 50¢, digest, xerox, 12-16 pages, monthly, #30 (December), circ. 60, September 1984

Runs: Diplomacy(2), Gunboat(2), US Dip IV Openings: standbys, openings for Diplomacy and Presidential Politics late spring

In <u>FF</u> we discuss politics, both real world and hobby. We have prognostications on election outcomes, discussion of current events, and debates on public policy. We also run a game of <u>Presidential Politics</u>, a game invented by Jake Halverstadt. Copies of the rules are available from Jake for \$10 at 106 Castlerock Road, Fort Collins, CO 80521. The game simulates an entire political campaign from primaries to the general election. Samples are 50¢ but a joke about lawyers or law school will get you a free sample. <u>GE</u>

FOL SI FIE: Randolph Smyth #426-555 St. Mary Ave, Winnipeg, Manitoba, Canada R3C 3X4

\$2 Can/3, \$5 US/9, open page, computer printout, 8 pages, 6 weeks, #170 (January 1986), circ. 32, July 1974

Runs: Diplomacy(3) Openings: standbys

Emphasis on strategy/tactics/negotiating articles. Zine begun in 1974. RS

FOUNDATION: W. Elmer Hinton Jr. 20 Almont Street, Nashua, NH 03060

free, digest, xerox, 4 pages, monthly, #10 (April)

This is the organ of the Granite Archive, established to aid in the collection and preservation of postal-game hobby information and to promote the material currently held therein. Subs are free but a stamp or contribution is always appreciated. <u>WEJH</u> & <u>SCB</u>

FROBOZZ: Jeff Richmond P.O. Box 3288, Ann Arbor, MI 48106

\$3.50/10 issues, open page, xerox, 6 pages, 4 weeks, #36 (December), circ. about 40, April 1984

<u>Runs:</u> Diplomacy(6) <u>Openings</u>: standbys

Frobozz is devoted to the games themselves, though puzzles are featured regularly. Emphasis is placed on accurate GMing and timely publishing. Frobozz is always mailed within two days after the deadline for orde.s. JR

THE CAMER'S ZINE: Earl Whiskeyman (publisher) 27 Mark Street, Milford, CT 06460

\$7.75/12 issues, open page, mimso, 19-21 pages, monthly, #102 (December), circ. 70, July 1981
Runs: En Garde(2), Source of the Nile, Collegiate Crew, Diplomacy(2), Gunboat
Openings: Gunboat (\$3), Diplomacy (\$5), En Garde

TGZ attempts to live up to its name by continually searching for PBM multiplayer games to satisfy the diverse interests of its subscribers. The most recent addition is "Collegiate Crew". This is a rowing game in which each player acts as coach of his 8-man crews. The game pits various colleges against each other and it is referred by the games's designer, Jeff Cornett. Diplomacy is now computer adjudicated and error free. En Garde...with an English accent shifts the action from Paris to London. Game reviews, trivia occasional letters and editorials round out the contents. EW

GENTIEMAN'S AGREEMENT: Les Casey
33 Nestow Drive, Nepsan, Ontario, Canada K2G 4J7

\$10 US or Can./12 issues, digest, xerox, 8 pages, 5 weeks, #1 (December)

Openings: Diplomacy, standbys

#### GENTLEMAN'S AGREEMENT: continues ...

This is a brand new zine combining, in the words of its editor, "poor spelling, sick humour, tacky graphics from my cheap printer, and (a) sincere love of Diplomacy..." Les writes with an amusing, chatty style and is willing to offer sub credits for submissions "even the most modest". SCB

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THE GONZO BASEBALL LEAGUE: Phil Dancause 30-D Hidden Lake, Stafford, VA 22554

\$15 fee per baseball season, open page, xerox, 6 pages, weekly, 12 teams in the league
Rung, Jake Halverstadt's "Gonzo Baseball"
Openings, Inquire now about the 1987 season

Gonzo Baseball allows to own and manage your own professional teams. You draft your line-up of major league players and match them against other teams in the league. Each player's real life performance in the field, at the plate, and on the mound is counted for his Gonzo team. Games are played every Saturday during the baseball season, culminating with a Gonzo Series in September. Cash prizes for the top three teams! CA

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GRAUSTARK: John Boardman 234 Bast 19th Street, Brooklyn, New York 11226-5302

\$6/9, open page, mimeo, 12-16 pages, # weeks, #529(December), May 1963 <u>Runs</u>: Diplomacy(16) <u>Openings</u>: Diplomacy(\$20)

Graustark is the cldest bulletin for the postal play of Diplomacy in the world. Each issue is largely taken up by games, although John sometimes writes some excellent satire of the hobby and of the world of politics. The gamefee includes a subscription to Graustark as lons as the game lasts. SCB

HAI! JIKAI!: Mark S. Keller 2 Seaside Court, Sacramento, CA 95831-3775

30¢-35¢, digest, xerox, 4 pages, 6 weeks, #34 (November), January 1983 Runs: Diplomacy(3), Bourse Openings: Final Conflict, standbys

Mark is gradually getting <u>Hai! Jikai!</u> back on schedule after some delays. The zine itself is just game reports with a minimum of chat. <u>SCB</u>

HANSARD: Robert Sacks 4861 Broadway 5-V, New York, NY 10034

\$6/12, digest, xerox, 4-6 pages, monthly, #21 (May), circ. 18, July 1984 Runs: Diplomacy, Pax Britannica Openings: Origins of World War II, Parlement, Pax Britannica

Hansard is a zine intended "to focus on diplomatic and parliamentary interplay". It includes a copy of Known Game Openings. SCB

This space is dedicated to Barbara Passoff

THE HOME OFFICE: Fred Hyatt 60 Grandview Place, Montclair, NJ 07043

\$6/12, open page, xerox, 10 pages, monthly, #11 (January), circ. 61, March 1986 Runs; Woolworth, Colonia Gunboat, Colonia(4), Diplomacy(5), Youngstown (2) Openings: standbys

The Home Office is, above all, a well run and impeccably published players zine. The zine is pretty much all game reports plus an occasional "mini-bio". Fred is the Miller Number Custodian (see Alpha & Omega) and, naturally, his interest in Diplomacy variants is reflected in the kind of games played in his zine. SCB

HOUSE OF LORDS: Dick Martin 26 Orchard Way N., Rockville, MD 20854-6128

\$1, open page, laser/xerox, 14-30 pages, monthly/6 weeks, #10 (December).circ. 25, September 1986 (restart)

House of Lords is a zeen for, by and about publishing and publishers, GMs and GMing. It runs no games, and is available to just about anybody. It's composed primarily of the thoughts of its publisher, and a vast array of letters on topics relevant to publishing a dipzeen. Hopefully, this is a forum for those with experience to share the wealth. DM

INTERVENTION: Michael Koperoft 2190 W. Burnside #108, Portland, OR 97210

75¢, open page, xerox, 8 pages, bimonthly, #4 (November), circ. 20 Runs: Dr Who role-playing game Openings: Dr Who role-playing game

<u>Intervention</u> is a newsletter-style sourcebook and zine devoted exclusively to the DOCTOR WHO RPG. It tries to run articles of interest to both gamers and fans, and regularly features character stats from the series. The Dr Who games are run individually for each player outside the zine. Issue #4 was a special Hartnell-era issue. #4

IT'S A TRAP: Steve Knight 2732 Grand Ave. S. #302, Minneapolis, MN 55408

50¢ + postage, digest, xerox, 20-28 pages, irregular, #15 (December), circ. 87 Runs: United, Twixt, Diplomacy(4) Openings: Diplomacy and United standbys

Like <u>Cathy's Ramblings</u>, <u>IT!</u> is a chatty, pleasant zine which is heavily influenced by the British hobby. The zine also contains a well thought out letter column which currently includes contributions on films and censorship. <u>SCB</u>

KAISSA: W. Elmer Hinton Jr. 20 Almont Street, Nashua, NH 03060

\$6/4 issues or \$10/8, digest, offset, 16-36 pages, irregular. #111 (September). circ. 134
Runs: Diplomacy(5)

Openings: Diplomacy(\$10 or \$10/5 turns), Cline 9, Civilization

KAISSA: CONTINUED ...

Kalasa, in its tenth year, provides quality (paid) articles, reprints; Novice Games for beginners, variants; active letter column. News & Views, trivia, and The Best Maps In The Hobby, every issue: For intelligent gamers like these; Conrad von Metzke; "Excellent" "Superb"; J.R. Baker; "I really liked the...article, that was excellent and a point of view I never considered." Simon Billenness; "One of the best for hobby news." Tom Strickland; "your maps...they are a tremendous advance." David McCrumb: "Kaissa has the best maps in the hobby." WEJH

KATHY'S KORNOR/WHITESTONIA: Kathy Byrne & John Caruso 29-10 164th Street, Flushing, NY 11358

\$1, digest, zerox, 24-36 pages, monthly, #118 (December), January 1979 Runs: Diplomacy(6) Openings: Diplomacy

KK/W is a zine containing five subzines, which make their appearances regularly to sporadically. KK is the main portion of the zine and is not recommended for those without a sense of humor. KK is insanity. CMing discussions, sport talk (esp. Mets) and any useful or non-useful trash submitted by readers. W is now the secondary portion of the zine. KK/W was voted best letter column in the 1986 Lifer Poll. It's all here. Including a pretty white cover. JC

THE KING'S COURT: Jason Russ Stonehouse Road, Somers, NY 10589

\$6/12, digest, photocopy, 12 pages, monthly, #2 (November), circ. 20, October 1986 Runs: Titan, Civilization Openings: Diplomacy, Titan, Rail Baron, Civilization

Two things set The King's Court apart from most zines. First, I'll GM justabout any game my subbers want to play (assuming I own it). Second, there First, I'll GM just are no gamefees. Traders or subscribers may play in as many games they wish. <u>JR</u> & <u>SCB</u>

THE K-ZINE FROM KAZOO: Bill Becker 810 Turwill, Kalamezoo, MI 49007

50¢, open page, zerox, 8-12 pages, 4 weeks, #25(November), corc. 33 <u>Runs</u>. United Openings: United

This is a little-known, reliable zine which runs a league of United, a soccer management game invented by an Englishman, Alan Parr. It should interest anyone who is into soccer. SCB

LIFE OF MONTY: Don Del Grande 142 Eliseo Drive, Greenbrae, CA 94984-1339

55¢-90¢, digest, xerox, 16-28 pages, 5 weeks, #69 (January), circ. 40, June 1980 Runs: Kingmaker, Diplomacy Openings: Diplomacy, Kingmaker, 1830, Railway Rivals, Presidential Politics

more over the page...

#### LIFE OF MONTY, will continue...

With every issue of LIFE OF MONTY, you get another installment in the DIP WARZ saga (or the occasional DIPRISONER), a handful of games, the latest North American Tournament Ratings (ratings for FTF tournament play) (soon to include Europe), SUBMARINE WARFARE (if Derwood feels like writing that month), plus you get a first-hand look at how well whatever my latest word processing software happens to be at the tome works. Just make sure that you know my ZIP code is NOT 28138... DDG

MAGUS: Steve and Daf Langley 2296 Eden Roc Lane #1, Sacramento, CA 95825

\$1. digest, xerox, 36 pages, monthly, #65 (December), circ. 53. August 1982 Runs: Diplomacy(7), Bourse, Snowball Fighting Openings: Diplomacy, Snowball Fighting, standbys

Articles, light fiction, humor, a continuous round table discussion, hobby news and three subzines (Fiat Bellum, The Melnibone Herald and Hare of the Dog round Magus out. Occasional puzzles and cartoons are used as filler. Subbers are encouraged to participate in the sine. SL

THE MESSENGER: Geoffrey Richard 1501 Harvey Road #558, College Station, TX 77840-3764

50¢, open page. computer printed, 8-12 pages, 6-8 weekly, #20 (October), circ. about 20. December 1983
Runs: Diplomacy(3) Openings, Diplomacy, standbys

This zine just started out as a "monthly" results letter to keep friends in touch who were headed to different parts of the country for college etc and it expanded from there. It's still more of a games results zine than anything else. GR

MICROPHAGE: Ernest S. Hakey III 63 Medford Street, Medford, MA 02155

25¢, decwriter printout, xerox, monthly, #17 (November), circ. 15-20, November 1984 Runs: Diplomacy(2), Stellar Conquest, Civilization, Kingmaker, Conquistador(2) Openings: None until something ends

Microphage is slow, cheap but features relatively accurate GMing. I do not trade, and prefer that a subber actually be at least signed up for a future game. I do not wish to be a forum for \_\_\_\_\_\_, except for the playing of games. though I do like to see press etc dealing with games in progress. Future games will most likely be Diplomacy or some variant as well as more Conquistador: Kingmaker and Stellar Conquest require too much bookkeeping, but I might run another game of Civilization later.

<del>而是其类似的的的,也可以是对的的的的的。如此,可以是对的的的的的。如此是是对的的的的,可以是对的的的的的。如此是是是是是一种的的的的的。如此是是是是是是一种的人们的的的。</del>

NOT NEW YORK: Paul Gardner Route 1. Box 2338, Newfane, VT 05345-9734

50¢, open page, xerox, 8-10 pages, irregular, #16 (October), circ. 73 December 1984 Runs: Diplomacy(6) <u>Op</u>enings, standbys

#### NOT NEW YORK: CONTINUED

Warehouse zine - that's what I've become. Boy, do I have warehouse zine size standby problems. This is definitely the way to check out NNY, the perks are good (two free issues just for joining the standby list, get the zine free while standing by...). There is a possibility that the world's second postal Empire Builder game will take place in NNY. Enough serious stuff. Am still trying to be as irrevelant (sic) as ever. On the other hand I may settle down and write an actual strategy article someday. Ta! PG

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OHIO ACRES: Robert Greier 35171 Gromley Road, Salem, OH 44460

60¢, digest, xerox, 8 pages, 5 weeks, #1 (January) Openings: Diplomacy

Chio Acres is another brand new zine, this time from sports fan and squirrel hunter, Robert Greier. The zine is a pleasant, humorous read also containing Out to Pasture, a chatty gaming subzine by Derwood Bowen. It looks like a fine place to play a game or two of Diplomacy. SCB

OUINIPIQUE: Claude Gautron 150 rue Masson, Winnipeg, Manitoba, R2K 0H2 Canada

50c, open page, xerox, 2-3 pages, 8 weeks, #17 (November), circ. 25, Jan. 1983; Rung: Diplomatie classique Openings: Diplomatie classique

Ouinipique est un des deux seuls zines francophones de Diplomatie en Amérique du Nord. Une liste d'attente demeure toujours ouverte pour les joueurs, qu'ils soient Nord-Américains ou Européens, qui voudraient participer à une partie de Diplomatie classique en français. Si vous aimez jouer dane une partie où le Maître-de-Jeu (MJ) fait très peu d'erreurs d'arbitrage (ahem), Ouinipique est pour vous! Les joueurs de remplacement sont toujours les bienvenus! Essayez quelque chose d'éxotique (et de rare), abonnez-vous a un zine canadien-français qui est publié au Manitoba! CG

OVER THERE: Hugh Christie 43 East Houston Avenue, Montgomery, PA 17752

\$7.50/10, open page, xerox, 22 pages, monthly, #4 (January), circ. 71. October 1986
Runs: Diplomacy(8), Gunboat
Openings: Diplomacy(\$5)

The purpose of <u>OT</u> is to provide a format for the play of Diplomacy and its variants, an open forum for the discussion of educationally related issues and personal expression on the game and the hobby. The altest issue contains planty of hobby news, some discussion of teacher drug and competency testing, plus lots of game reports. <u>SCB</u>

PENGUIN DIP: Stephen Dorneman 95 Federal Street #2, Lynn, MA 01905

\$5/10, open page, xerox, 5 weeks, #0 (January)
Openings: Diplomacy

more over the page...

PENGUIN DIP: continued...

<u>Penguin Dip</u> is an interesting and diverse new zine which is intended to be "a Postal Diplomacy zine, SP&F fanzine, and a general gaming zine". Although Stephen is a newcomer to the postal Diplomacy hobby, he has, in the past, contributed to the PRP APA <u>Alarums & Excursions</u> as well as publishing his own SF fanzine back in college. With his background, I expect Stephen will produce a fairly original and eclectic zine. <u>SCB</u>

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POLITESSE: Ken Peel 8708 First Avenue, Apt T2, Silver Spring, MD 20910

39¢, open page, xerox, 22 pages, monthly, #45 (January), circ. 75, November '82

Politesse, the journal of the Washington Area Retinue of (Tacitly) Highly Organized Gamesters, is a publication of, by and for the mid-Atlantic multiparticipational gaming community. If you are looking for postal Diplomacy news and game openings, keep looking (elsewhere). If, however, you are looking for frequent face-to-face opportunities in the Baltimore-Washington-Richmond area...if you are interested in review articles on new and old multiplayer games...if you have eclectic gaming tastes and don't mind a continuous flow of porcine related frivolity...well, have we got a zine for you! Our reviews speak for ourselves:

"Not bad, but a little too wierd for my tastes." -- Andy Warhol "Good, solid information, but too frivolous in tone." -- Don Rickles "Typical Great Satan propaganda." -- Ayatollah Khomeini

POMMES MIT MAYO: Scott Hanson and Frauke Petersen 3508 4th Avenue S.. Minneapolis, MN 55408

35¢ (60¢ with game results), overseas 45¢ (70¢ with game results), open page, reduced xerox, 8 pages, 5 weeks, #60 (October)

Runs: Diplomacy(4), United Hockey Openings: standbys

Scott has expanded <u>Pommes</u> into a proper gine containing hobby news, editorials and <u>Big Hits of Mid-America</u> as a gaming subgine. The latest issue contains plenty of political chat, some gine reviews and an amusingly written piece by Frauke about how she managed an inadvertent pay increase. SCB

PRAXIS: Alan Stewart 702-25 St Mary Street, Toronto, Ontario, Canada M4Y 1R2

- 60¢ Can., 60¢ US, open page, xerox, 24 pages, 5 weeks, #11 (January) circ. 72
- Runs: Diplomacy (3), Advanced Diplomacy Openings: Standbys

<u>Praxis</u> is a pleasing mixture of Diplomacy and non-Diplomacy chat. Alan is one of very few editors who regularly prints articles on the game itself, as well as including a game complete with expert commentary. The press is pretty raunchy these days and the letter column is currently discussing prostitution, morality, evangelists and the virtues of casual sex.

<u>Praxis</u>: the adult zine... <u>SCB</u>

ROOM FOR A PLAYLIST: New Order, Brotherhood: Red Guitars, Slow to Fade: Run DMC, Raising Hell: Fleetwood Mac, Rumours....

TKE PRINCE: Jim Meinel PO Box 832, Anchorage, AK 99510

free to players & standbys, open page, xerox, 2 pages, monthly, #45 (April) circ. 12, September 1982 Runs: Diplomacy, Prophetic Play

Openings: standbys only

Although there are no openings in this zine, standbys are always welcome. SCB 

PROTOZOAN: Scott Cameron 4 Meadow Lane, Hicksville, NY 11801

postage, open page, xerox, 3 pages, 3 weeks, #21 (November 184), circ. 15, August 1984 Runs: Conquistador(3), Kingmaker(2), Pax Britannica, Civilization.

Source of the Nile

Openings: Source of the Nile. Later make Kingmaker, Pax Britannica,

En Garde, Monopoly or any SPI negotiation game

Each subscriber to <u>Proto</u> receives a page or two of articles, satire, rules discussions etc plus the reports of any games he's playing. By only sending out game reports to players, I am able to keep my page count and costs down. Protozoan is guaranteed not to give you leprosy (or your money back). SC 

RANDOM THOUGHT: Jeff Zarse Hinman Box 284, Hanover, NH 03755

\$6/10, open page, xerox, 6 pages, 5 weeks, #1 (January) Openings: Diplomacy, Empire Builder, Nuclear Destruction, maybe Survive

Random Thought is a zine offering Diplomacy with a smatter of other distractions, including Empire Builder and Nuclear Destruction. Jeff would also like to attract a few letters and write a few tid-bits on movies and rock music. Articles are always welcome (in exchange for free issues) though Jeff is primarily concerned with running a bunch of games. SCB

REBEL: Melinda Ann Holley PO Box 2793, Huntingdon, WV 25727

xerox, 24 pages, monthly, #25 (October), circ. 60 (approx), 25¢, digest, November 1984 Runs: Diplomacy(11), Gunboat(2) Openings: probably early 1987

Rebel is an excellent Diplomacy zine. It also contains <u>High Inertia</u>, a fun free-wheeling subzine which features two RegDip press games, a discussion forum, letter column, contests, cartoons, Woody abuse, and chatter from two of the hobby's latest newlywed pubbers! Players must sub to <u>Rebel</u>, but we encourage contributions from everyone. SCB & LMC

REDWOOD CURTAIN: Kevin Tighe . 2351 Westwood Court #F-8, Arcata, CA 95521

30¢, open page, xerox, 4-6 pages, 3 weeks, #32 (November), circ. 30 Rune: Diplomacy(2) Openings: Diplomacy, standbys

#### REDWOOD CURTAIN: continued...

Fast three week games - you want 'em, RC has 'em. Inquire about openings. Though games are the central focus, RC is slowly developing into a performance art 'zign. Last year's subbers received faded cartoons, junk mail, and containers for a required drug test. The 'zign has, at times, been colorized and fingerpainted, and the Single Sided xerox always makes excellent scratch paper. Currently, we are working on multi-subber tape recordings for next year's PDO auction. And the recently hired Oliver North is using surplus sub fees to bring Sesler back into publing. RC, Dipdom's cutting edge. KT

RETALIATION: Dick and Julie Martin 26 Orchard Way N., Rockville, MD 20854

\$1/3. open page. laser/xerox. 30 pages, monthly, #109 (December), circ. 70, June 1979

Runs: Diplomacy(8), Magic Realm, Monopoly

Openings: Diplomacy, Magic Realm

Laserwritten! DM

<u>SCIPIONIBUS:</u> Eric Roberge 216 Lazard, Ville Mont-Royal, Quebec, H3R 1N9 Canada

90¢-\$1.67 Can., digest, xerox, 10-28 pages, 2 weeks, #37 (March), circ. 60 Rung: Diplomacy(7), Super Diplomacy(3), Apocalypse Super Diplomacy, Diplomacy Fantomas, Quebec Diplomacy, Blitz Diplomacy
Openings: International Diplomacy

This is essentially a game-running zine for local players around Montreal. There are some articles, jokes and a letter column. There is also a subzine, Diplodocus, published by Dominic Tremblay once a month. The zine is now open for everyone to play an international game, if you don't mind playing in a French-speaking zine. CA

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SEND ME A POSTCARD: George and Lauri Graessle 800 West Avenue #420. Miami Beach, FL 33139

\$3.50/10, open page, xercx, 12 pages, 4 weeks, #8 (February '86), circ. 35 Runs: Diplomacy(4)
Openings: standbys

Send Me a Postcard is xeroxed on multicolored paper to distinguish the games apart and makes use of maps for all games. It also prints articles, cartoons, puzzles, jokes, ratings and other things of interest such as hobby news. Press, no matter how much, is always welcome. The zine has suffered from a few delays recently but George is doing his best to keep the games running, regularly. SCB

SLREPLESS KNIGHTS: Dave Carter 118 Horsham Avenue, Willowdale, Ontario, Canada, M2N 129

\$2 Can./3, open page, reduced xerox, 8 pages, 5 weeks, #56 (September), circ. 75, April 1981
Runs: Diplomacy(17), Rail Baron(6)
Openings: standbys only

SLEEPLESS KNIGHTS: continued...

 $\underline{SK}$  is a low profile, reliable zine which just gets on with the job of running lots of games without producing pages of chat.  $\underline{SK}$  is also renown for its risque jokes which are often printed upside down so that you can avoid reading them if you like. DC  $\underline{SCB}$ 

STABBING GOURMET COOKBOOK: Larry Peery Box 8416, San Diego, CA 92102-0416

The unofficial hobby cookbook costs \$2 and includes a variety of real (and some not so real) recipes denated by hobby members. From soup to dessert a collection of items is offered to tempt the Dippy gournet. Also includes a variety of Dippy related and beverage lore, including a variant Diplomacy game. Makes a neat gift for a non-Dippy playing friend.

<u>TACKY: Lu Henry</u> 3601 Penbrook Apt 18, Flint, MI 48507-1460

\$1, digest, xerox, 24 pages, irregular, #38 (October)
Runs: Stonehenge Diplomacy, Diplomacy(3), Wooden Ships(3), Machiavelli
Openings: Diplomacy, Machiavelli, Wooden Ships, Destroyer Captain,
RAF, Flattop, standbys

Never mind the name, <u>Tacky</u> is a neatly produced multigames zine. Lu is one of the few zine editors who adapts games to postal play. As you can tell from the openings, the zine is excellent if you want to play naval simulations by mail. <u>SCB</u>

TER-RAN: Steve Heinowski 12034 Pyle, Oberlin, OH 44074

free to players, open page, ditto, 7 pages, 4 weeks, #126 (January), circ. 40+, April/May 1976
<u>Runs</u>: Diplomacy(8), WS&IM, sc-variant
<u>Openings</u>: Diplomacy

It's cheap, on time, and never been eaten by an iguana...in known memory that is.  $\underline{SH}$ 

THIS BUD'S FOR YOU: Matt Fleming 445 W. Gilman#401, Madison, WI 53703

free, open page, xerox, 5-6 pages, monthly, #9 (August), corc. 25, April 1985 Runs: Diplomacy Openings: Diplomacy, standbys

TBPY is strictly a warehouse style zine which is devoted to running games efficiently and finishing out orphans. Occasionally there is some reading material, but, for the most part, TBFY likes its current, small time status. MF

THUMP 'N GRUNT: Steve Langley 2296 Eden Roc Lane #1, Sacramento, CA 95825

\$10/11, open page, xerox, 12 pages, monthly, #1 (August) Runs: PRM wrestling simulation game

THUMP 'N GRUNT: continued ...

This is an interesting zine, from the experienced editor of <u>Magus</u>, offering a unique PBM wrestling simulation. The game report is a long, amusingly written narrative. The zine should interest any professional wrestling fan. <u>SCB</u>

TOUCHE: Remon Lazaro 1120 Cordova Street, Coral Gables, FL 33134

\$15/annual fee, open page, xerox, 14-24 pages, 8 weeks, #66 (January), circ. 25, January 1979

Rung: WS&IM()), Conquistador, Civilization, Dune, Submarine, Afrika Corps(2), Magic Realm. Source of the Nile, 1776, Campaign Trail, Rail Baron, B-17, Napoleon's Last Battles

Openings: standbys for Napoleon's Last Battles (fog-of-war game), WS&IM

Touche has no openings at present but anyone with a deep interest in Napoleonics, notably NLB/WS&IM may inquire first submitting an SSAE and perhaps schething can be arranged at a future date. These games run separately. RL

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THE TRAVELLER'S AIDE: W. Elmer Hinton Jr. 20 Almont Street, Nashua, NH 03060

free, open page, xerox. 1-2 months, #2 (February '86)
Runs: Traveller
Openings: Traveller

The Traveller's Aide is a newsletter carrying the standards and variations used in a campaign of postal Traveller (an SF roleplaying game from Game Designers Workshop). The newsletter is free to players. The game may be entered at any time, either singly or in groups. Power-game fee structure, averaging the minimum \$1 per turn (maximum cap of \$5 per turn). First issue (with general campaign rules) free but a couple of stamps are always appreciated. WEJH

TRAX: Bruce Linsey
73 Ashuelot Street Apt 3, Dalton, MA 01226

\$4/10, open page, xerox, 6-10 pages, 2 weeks, #27 (January), circ. 20, November 1985
Runs: Empire Builder
Openings: standbys only

Trax is the home of the first postal game of Empire Builder. It is possible that a second EB game, or a game of British Rails, will open soon. The line contains occasional articles or letters limited strictly to the above-mentioned games, but the focus is definitely on the one game I'm running - some issues contain nothing more. If you're not playing, there's not really much of interest. BL

THE VOLCANO CITY NEWS: Rory Noble
436 S. 10th Street, St. Helens, OR 97051

35¢. open page. xerox, 5-7 pages, 4 weeks, #2 (January), December 1985 Openings: Diplomacy, AD&D and maybe Kingmaker and Clue

THE VOLCANO CITY NEWS: continued ...

This aptly named St. Helens zine is yet another example of all the new zines which have erupted into the hobby recently. At the moment it is still finding its feet but the first couple of issues have included a music quiz, some Super Bowl predictions, an AD&D column and a couple of zine reviews. SCB

THE YORTEX: Dan Gorham 806 South Euclid Street, Fullerton, CA 92632

\$10/year, open page, laser/xerox, 4 pages, monthly, circ. 16, #5 (October) Runs: Gumboat Openings: Diplomacy, Gumboat

The Vortex will be completely kept on record by computer, using a Tandy 1200 Hard Disk, and software entitled "computer Diplomacy" published by Microcomputer Games, a division of Avalon Hill. All rules will be according to this software, and, accordingly, there shoule be no game master errors, and a complete even handed reporting of the games. A complete print out of each game will be given at the conclusion of each game. Diplomacy only will be carried! DG

WESTERN STAR FREE PRESS/DIPPY: Jim Benes 417 S. Stough Street, Hinsdale, IL 60521

\$1/3 issues, open page, xerox, 12 pages, 3 weeks, Vol. 17, #1 (January), July '72 Runs: Diplomacy(5)
Openings: Diplomacy(\$5)

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<u>pippy</u> is a zine well known for its reliability and longevity. It shares a staple with the <u>WSFP</u>, a collection of amusing news snippets and photos with added captions. It certainly is a unique zine. <u>SCB</u>

WHO CARES?: Russ Rusnak 900 N. Rohlwing Road #333, Addison, IL 60101

open page, xerox, 6 pages, monthly, #38 (July)
Runs: Diplomacy(2), Cosmic Diplomacy
Openings: Diplomacy, Cosmic Diplomacy, World War IIIb

The primary goal of Who Cares? is to have results in the mail within 36 hours of the deadline. This has been accomplished in 37 of the 38 issues. Games are run on a double deadline with all spring and fall moves due on the 20th of the month. All summer and winter adjustments are due on the 1st of the following month. This keeps games at a rate of 6 game years per calendar year. Gamefees are \$10 which include a free sub as long as you remain active in the game. Once you are eliminated from your game, you are eliminated from the mailing list. RR

**《拉색부분 등상부분 등실부분 등 경소분 등 등분 분 등 분 등 분 등 분 을 받는 분 분 등 분 등 분 등 분 등 분 등 분 등 분 을 받는 물 분 을 받는 물 분 후 보 보 등 등 등 등 보 보 보 할** 

YES, VIRGINIA, THERE IS A SANTA CLAUS, Jim Burgess 100 Holden Street, Providence, RI 02908-5731

25¢, open page, laser/xerox, 8 pages, varies, circ. 20-60 Openings: standbys

YVSC is the publication of the US Orphans Service. It's existence is a little uncertain right now since Jim will shortly be handing the Orphans Service over to somebody else. SCB

#### HOBBY SERVICES

There are many services provided by individual hobby members. These are run by dedicated people and operate on a strict loss-making basis (like the Zine Register). All you are asked to do is use and enjoy them.

This costs \$1 and contains a wide variety of articles intended to introduce newcomers to the hobby. There are articles by Tom Hurst on preventing stabs, Bob Olsen on press and variants and Kathy Byrne on women in Diplomacy. An invaluable publication for newcomers to the hobby.

This is also costs \$1 and contains many articles which novices would find both interesting and informative. Articles include a history of the hobby by Rod Walker. Francois Cuerrier on stabs and Mark Berch on tactics. Another invaluable publication for anyone who is new to the hobby.

This is a novice handbook and is best described in a review by Lu Henry: "New (and old) Dip players would be well advised to invest \$3 for... a well done 21 page article...explaining many of the nuts and bolts matters relating to postal Dip that have nothing to do with strategy and tactics but which you have to know to play the game well."

This is a glossary of the hobby and its history, including scores of tactical ploys, variants, organizations, openings, GMing and publishing jargon, famous press bylines, strategic concepts, scoring and rating systems, various tricks, special projects (many never implemented), a wide variety of flotsam and jetsam plus a few ringers. Alphabetized with over 450 entries plus an accompaning text, it's already a hobby classic and reference text. 35 pages for \$1.25. Son of Lexicon is an update with 150 new entries, corrections of old entries and a subject index to Diplomacy Digest #1-57. 12 pages for a mere 50¢.

This is the hobby's own telephone book with a difference. Instead of just name listings, you can also find people by looking in its separate Area Code and ZIP Code Listings. The 1986-87 edition includes well over a thousand names, as well as publications, and services/organizations devoted to the hobby in North America. If it's fundamental to the hobby, it's in the BBB.

Would you like to receive a large selection of the zines listed in the <u>Zine Register?</u> If you do, then all you have to do is send me \$2.50 and, In return, I will send you as many zines as I can cram into a large envelope (usually 15-20). To avoid duplication, let me know which zines you receive already (if any).

<u>Pontevedria</u> is a listing of postal game openings for Diplomacy in North America (and a few elsewhere). It is associated with the <u>Zine Register</u>. The list is updated continuously between issues and it is available for a mere SSAE.

 $\underline{KGO}$  is another listing of game openings. It is an independent hobby service published continuously since 1974. It is not as comprehensive as  $\underline{Pont}$  but it does contain information on non-Diplomacy openings. It is sometimes accompanied with  $\underline{KGO}$  Zine Directory, a cheaper but far less comprehensive version of the  $\underline{ZR}$ . Both are available for an SSAE.

For \$3 you can receive <u>Once Upon A Deadline</u>, a 204 page novice editor's package. It contains articles on virtually every conceivable aspect of GMing games and publishing a zine. It is very useful for anyone who would like to start a zine of their own.

The job of BNC is to assign Boardman Numbers to new Diplomacy games and list Diplomacy gamestarts and finishes. If you want to find out more about this service, you should get a copy of <u>Everything</u> (see page 10) the BNC zine.

60 Grandview Place, Montclair, NJ 07043

The job of MNC is to list Diplomacy variant gamestarts and finishes.

The job of MNC is to list Diplomacy variant gamestarts and finishes. If you want to find out more about this service, you should send off for a copy of Alpha & Omega, the MNC service zine. (see page 4)

We have maps and rules on hand for about 700 Diplomacy variants. Most are available for sale @ 10¢ per page. The Bank produces a Catalog which lists the games according to their various categories. The categories are explained in the introductory material. While they last, copies of the old Catalog are available for \$1. The 1986 Catalog, when ready, will sell for \$3. There are variants for almost every time period and every part of the world, as well as games played on the Regular map with all sorts of rules changes. The best way to find out what's available is through the Catalog.

This is a split listing of players who want games; one, the <u>Postal Player Locator</u>, is a new-game wanted list of players who want gamestarts; the <u>Postal Standby Locator</u> is a list of those willing to take standby positions. Invaluable for the GM who needs standbys, or the new gamer who wants serious GMs to come to him or her. There's no cost to get on the lists. They're published monthly in <u>Foundation</u>. (see page 11)

The last public-postal archive; desires universal trades and any unwanted zines (excess duplicates to be sent to the Zine Bank), and any closing collections. The Archivist (who has had professional archival experience) will locate and copy information on request on games, players, sines etc. for minimal costs. Goal at present, a complete set (or near enough) from 1977 to present; all sines, flyers, newsletters of postal gaming. For details ask for the Granite Archives house organ, Foundation. (see page 11)

Tracing its roots back to Walt Buchanon's original hobby archives, the IDS Archives include the largest collection of Diplomacy publications and memoriabilia in the hobby. More than 30,000 Diplomacy publications are included, ranging from the 7,500 piece Larry Peery Collection, to the Don Miller Memorial Collection, to copies of Dippy publications from all over the world, and photos from the 1984 Olympics Diplomacy event. Where else would you find translations of the Rules of Diplomacy in English, Prench, Prench-Canadian, Spanish, Mexican-Spanish, Mex-Tex, German, Dutch, Parsi and Fiscanian? ((Certainly not in my bookcase, SCB))

Sometimes a zine in which you're playing will stop publishing without warning or suffer from excessive delays. If this happens, you might want to contact the Orphans Service so that your games can continue in another zine. The service might also be able to help you recover subscription money, if it is not returned when a zine folds. For further information see Yes, Virginia... on page 22. Note that this service may be changing hands soon.

John Caruso holds a list of names of people who have volunteered to act as mediator (ombudsman) for disputes between CM/player as well as between hobbyists. If you have a problem, you'd like to have resolved, contact John Caruso for his help.

#### EUROPEAN ZINES

#### THE INTERNATIONAL SUBSCRIPTION EXCHANGE

Even though the major growth area of the postal gaming hobby is Europe, transatlantic contact is still relatively small. This is a shame since there are always openings for international Diplomacy games. If you would like to subscribe to any of the zines listed, then you should use the ISE.

Here's how it works. If you're an American and you want to sub to the British zine, <u>Mad Policy</u>, then you simply send Steve Knight a check for, say, \$10. Make sure you tell him what zine the money is for and whether you would like to receive the zine by air or seamail. (To compare, airmail is fast - 3 to 10 days - but more expensive. Seamail is cheaper but letters take over a month.) Steve will then inform Doug Rowling of your request and Doug will send the editor concerned (in this example Richard Walkerdine) the equilavent sum in pounds sterling. The service is fairly quick and it certainly saves you ridiculous bank fees.

#### INTERNATIONAL SUBSCRIPTION EXCHANGE: Continues...

If you're interested in using this service, then you should contact your national coordinator (listed below):

USA: Steve Knight, 2732 Grand Avenue S. #302, Minneapolis, MN 55408 UK: Doug Rowling, 228 Kinnell Avenue, Cardonald, Glasgow, G52 3RU, Scotland Canada: Bruce McIntyre, 6191 Winch Street, Burnaby BC, V5B 2L4, Canada

13p + postage, open page, mimeo, 14-16 pages, 3 weeks, #29 (November)
Runs: Diplomacy(5), Intimate Diplomacy, Rather Silly Diplomacy, Woolworth
Openings: Diplomacy, Abstraction, Galactic War, Intimate Diplomacy,
Railway Rivals, standbys for Diplomacy and variants

C'est Mag is an exceptionally reliable zine produced by the disgustingly youthful Peter Sullivan. Peter has a deep in interest on both the US hobby and American politics, so American subscribers would probably feel quite welcome in this zine. SCB

28p + postage, open page, mimeo, 20-30 pages, 5 weeks, #64 (December) Runs: Diplomacy(11), Sopwith(2), Jotto Openings: Diplomacy

 $\underline{\text{Dib}}$  is still the solid, reliable and entertaining zine it has always been. It's most interesting feature must be its large, wide-ranging and highly amusing letter column which has won several British hobby awards.  $\underline{\text{Dib}}$  has never been a particularly important or deep zine but it has always been a lot of fun to read and play in.  $\underline{\text{SCB}}$ 

DIVERSIONS/MONOCHROME: Rip Gooch/Robin ap Cynan \*

RG: 49 Lightwood Avenue, Newcastle-upon-Tyne, NE15 6EE
RapC: Pen Parc, Holyhead, Gwynedd, LL65 1PH
see below, open page, offset, 20 pages, 4 weeks, #31/#27 (November)

see below, open page, offset, 20 pages, 4 weeks, #31/#27 (November) Runs: Railway Rivals, Maneater, 1829 Openings: Railway Rivals, Maneater, 1829

<u>Diversions</u> and <u>Monochrome</u> are companion times. The former is packed with all sorts of interesting postal games which you will rarely find in North American zines, and it is free to players who pay \$2 gamefee. The latter is free to confirmed elitists only and has recently contained material on Andrew Lioyd Webber's "Phantom of the Opera". <u>SCB</u>

25p + postage, digest, xerox, 5 weeks, #23 (December), circ. 70
Runs: Circus Maximus, Decathlon, Schwith (6), Definitive Downfall,
GLC Battleground Dip, Diplomacy(2), Rather Silly Dip, United

Produced from a part of London that gave you Boy George and Bob Hope, this zine includes both chat and games. The editor is not as rich as these two gentlemen and probably never will be. So instead he breaks duplicators, runs games and tries to be silly... DJ & SCB

15p + postage, open page, xerox, 24 pages, 5 weeks, #27 (November)

Runs: Diplomacy(8), Stab, Chess, Sepwith(3), Maneater(4), Railway Rivals(3)

Finchley Central

Openings: Diplomacy, Railway Rivals. Sopwith Maneater. Chess. Formula One. Acquire. Stab

The running of a wide variety of games, designed also to appeal to the non-player, is a priority for this popular sine. The editor is also a clearing-house for all UK hobby enquiries (particularly Diplomacy) and maintains a close relationship with the game's manufacturers. News of developments in this area form a regular part of the zine.  $\underline{RB}$ 

30p + postage, open page, reduced xerox, 4-5 pages, 6 weeks, #64 (November) circ. 150

Runs: United, Latino, Middleman, Fifteen Penny, Golden Strider, Kingmaker, Executive Decision, Plutonomy, Railway Rivals, Confrontation

Openings: Fair Shares & Varied Pairs, Middleman, Latino, Abstrac, Fifteen Penny, Golden Strider

Clapped out and long past its prime - just like its editor. While several Americans do receive the zine, others are warned that <u>Hopscotch</u> really isn't worth the trouble and expense of getting it to you. You have been warned! <u>AP</u>

25p + postage, digest, offset, 28 pages, 8 weeks, #7 (December) Runs: En Garde, Judge Dredd Openings: En Garde

This is primarily a chat and more wordy games zine. It also includes a letter column and other features - reviews of music, films, books, zines, games or whatever, articles, news, rules for new gamesetc - as long as I (or anyone else) can find time or energy: Also included is the highly irreverent music and paganism subzine: Papal Bull. BB & SCB

25p + postage (US air approx \$1 per issue), open page, mimeo, 20 pages, 5 weeks, #125 (December), circ. 165, August 1972
. Runs: Diplomacy(10), Brum Wars, Abstraction, Bourse, Railway Rivals, Multimind, Jotto
. Openings: Diplomacy, jotto

<u>MP</u> is one of the Founding Fathers of the British hobby (launched 1972, 'relaunched 1982) and still a fairly "traditionalist" UK Diplomacy zine, though these days it also runs a few other games. It is noted for its lively (hobby-related) letter column, its very efficiently run games and its extremely modest editor! Winner of the UK Zine Poll in 1985 and bidding to win again in 1987 - all support welcome and bribes a distinct possibility!! RJW

Bribes eh, RJW? Put me down as a "10" for \$20... SCB

10p + postage, open page, mimeo, 8 pages, 4 weeks, #39 (December) Runs: Downfall(2), Excalibur, Diplomacy(3), Sand, Judge Dredd(2) Openings: Deluge, Gunboat, Excalibur, Diplomacy

Playing Dip to four week deadlines <u>is</u> possible but not ideal for Americans, hence the offer of Gunboat (to be run British-style i.e. retreats with orders, builds with Autumn orders etc.). Otherwise <u>Mopsy</u> is a games sine offering Dip and variants to fast deadlines. <u>BB</u>

35p, open page, mimeo, 16 pages, quarterly, #1 (November)

MFG is the new British equivalent of the <u>Zine Register</u>. It lists zines but after that all similarity ends. <u>MFG</u> is very scruffy, unordered, and extremely opinionated. It is also enormous fun to read and provides a highly amusing summation of most of the zines in the British hobby. Recommended if you'd like to find out more about British zines. It would probably set you back \$3, if you wanted to receive it airmail. <u>SCB</u>

50p + postage, digest, xerox, 68-80 pages, 5 weeks, #21 (Novmeber), circ. 120

Runs: Elementary Watson, Parliament, Warlock, Touchdown!, En Garde, Hegemony,
Chronicles of Avalon, Murder, Diplomacy, Bourse, Snits Revenge, Title Bout
Openings: Diplomacy, Superfluid, Holy Roman Empire, Stab Abstraction,
VainRats, Downfall, Hegemony, MAD Dip, Davis, Abstraction, Deluge,
Parliament, Snits Revenge, En Garde, Murder, Maze Games, Footrace,
Finchley Central, Capitalist Bastard, Title Bout, Touchdown!,
Warlock, Chronicles of Avalon, Elementary Watson, Bourse

Morrigan is a hefty zine which offers probably the largest selection of games in the world. Despite its bulk, it is published pretty regularly. It even has a large letter column which certainly does not take itself seriously. SCB

40p, open page, mimeo, 16-24 pages, 4-5 weeks, #77 (November), circ. 120 Runs: Diplomacy(6), Railway Rivals(2), Vain Rats, Kingmaker, Stab Openings: Diplomacy. Railway Rivals

NMR! used to be one of the British hobby's high flyers but now due to pressures of work it has gradually changed into a modest little Diplomacy zine. However the zine is still graced by Brian's perennially fresh way of looking at things and a sense of humour which is often so polished and understated that people miss it. SCB

25p + postage, open page, xerox, 8 pages, bimonthly, #3 (November), circ. 95

#### THE NUMBERS GAME: continued...

This is the new British hobby stats zine. Like all stats zines it is full of all the useless yet fascinating information Richard can find about the game of Diplomacy and the hobby as a whole. The last two issues have contained tables on the overall performance of each country, the number of British zines by year and a complete listing of all British zines ever published. This is must for anyone interested in Diplomacy statistics. SCB

40p/surface; 70-75p/sir, digest, xerox. 28 pages, 5-6 weeks. #79 (October) circ. 140

Runs, Diplomacy(12), Gesta Danorum, Dipsomashy, Railway Rivals, Sopwith, Machiavelli, Wooden ships & Iron Men, Mercator

Openings: Diplomacy, Seismic, Origins of World War 2. Railway Rivals. 1829. Machiavelli. International Diplomacy

After a few changes in its editors's life. Ode is again offering a good games service and reading material on games and the hobby. It currently reatures a series of strategy articles by Steve Jones on Mercator, a "whole world" variant popular in the UK, and game reviews by Tony Bromley. Sample copies are free on request. SCB

35p. digest, xerox, 2-6 pages, monthly, #19 (June), circ. 10 Runs: Downfall II, Intimate, Railway Rivals, Cline 9 Openings: standbys only

This is the minizine, which is the external part of Shire Record, a subzine of a gameszine called The Ring. TR started life as a subzine, which was then relaunched to house the games from its erstwhile parent, a zine called Outposts. Life is never simple; however Outposts is supposed to be. The aim is to run well the games that are already running, with some occasional spice! AP

90p/#1 air to US/Canada, digest, offset, 56-68 pages, 7 weeks, #15 (December) circ. 110

Runs: Touchdown!, Diplomacy(2), Game of Clans, Downfall, Gesta Dancrum, En Garde, Superbike Challenge, North West Frontier What!, Sword & Shield(2), Sopwith, Sagittarius(3), El Nabisco Cpenings: El Nabisco, En Garde, North West Frontier What!, Diplomacy,

Openings: El Nabisco, En Garde, North West Frontier What!, Diplomacy, International Diplomacy, Touchdown!, Swashbuckler, Crigins of World War Two, Stab Excalibur, Sagittarius

<u>POW</u> is one of the best bets for North Americans who want to play in a British zine. Not only are there plenty of openings for games you won't find in the States, but the deadlines are far enough apart for you to be able to diplome properly and send in orders. In addition there is also a pleasant letter column, some reviews and lots of news about the British and Continental hobbies. <u>SCB</u>

1/3, open page, mimeo, 18-52 pages. 5 weeks, #50 (December)

#### THE THING ON THE MAT:

Runs: Diplomacy(3), Utterly Ludicrous Dip, Railway Rivals, Sopwith

Openings: Diplomacy, International Terrorism, Slightly Disappointing Dip,
Railway Rivals, Broker, Pax Brittanica, Empires of the Middle Ages,
Machiavelli, Cluedo

Thing - the champagne of zines. Yes, it's the one that gets up eveyone's nose. The zine is brought to you by Pete "Cerebus the Aardvark" Doubleday, Chris Spall, Mark Smith, a quart of tequila, two snorts of PCP, an abort of a typewriter, 25 imported cigars and lots of fear and loathing. Thing, the well brought up zine. SCB

50p. digest. xerox, 28 pages, 4 weeks, #19 (December), circ. 69
Runs: Diplomacy(6), Milan Diplomacy, Sopwith, Machiavelli, Cluedo(3)
Quadro-scrabble

Openings: Diplomacy, Machiavelli, Cluedo, Sopwith, Quadro-scrabble, Chess

<u>VVV</u> provides a reliable service for playing Diplomacy and related games to four week deadlines with a week's turnaround. There is a strong interest in chess among the readership and we have entered a team in the "Postal Chess League". The subzine, <u>Marvin's Bit</u>, is run by Bernard Emblem, another ageing hippy, and is concerned with computers, computer games and the songs of Bob Dylan. <u>BF</u>

45p/surface: 80p/air, open page, mimeo, 26 pages, 4-5 weeks, #44 (December) Runs: Diplomacy(7), International Diplomacy, Woolworth, Excalibur Openings: Diplomacy, International Diplomacy

The three main aims of <u>W&P</u> are to run games of Diplomacy reliably, to include regularly new and old articles on the play of the game, and to establish international links between players in different countries. A series of overseas correspondents, including Bob O'Donnell, Bruce Linsey and Ulf Jiretorn have written for the zine. Strategy articles from Richard Hucknall, Randolph Smyth and myself also appear. International games are run externally to independent deadlines to provide the most efficient service. Join one of the few British zines actively involved in the international hobby! <u>DC</u>

#### THE NETHERLANDS

2f + postage, digest, xerox, 40 pages, 4 weeks, #60 (January), circ. 134 Runs: Cricketboss, United, Diplomacy(6), Gunboat, Abstraction, Downfall Openings: Diplomacy, Gunboat, Stab, Abstraction, Downfall, Republic, United, Cricketboss, New Elegsis, White Box, Sopwith

Oxymoron is the founder and flagship of the Dutch hobby. The latest issue carries the results of the Continental European Zine Poll and a useful and interesting overview of all Continental zines currently in publication. Now that the British Zine Poll and zine directory are not including continental zines any more, Jaap is working to pick up some of the slack. SCB

#### NORWAY

\$1.50, digest, xerox/offset, 32 pages (av.), irregular, Vol.III, #6 (September)
Runs: Diplomacy, Dragon Pass
Openings: Diplomacy, "Shadow" Diplomacy, Dragon Pass, En Garde

The winner of the Norwegian Magazine Poll, 1986!!! BR swamped the Poll with an unanimous result. This magazine is edited by a misplaced Brit, who, after fleeing from London, ended up in Oslo by way of Belgium. BR is truly an international magazine and appears to be highly regarded by all its readers from all over the civilised world, and America too. Write for a copy wherever you are. MS

#### WEST GERMANY

1.30DM + postage, open page, reduced xerox, 25 pages, 5 weeks, #22 (December) circ. 48

Runs: United, Open United, Diplomacy, Intimate, U-Boat Dip (2), Der Fuhrer(2),
Machiavelli, Speed Circuit, Grand Slam, Finchley Central, Homas Tour
Openings: Speed Circuit, U-Boat, United, Open United, Grand Slam, Capo,
Das Kleine Egon-Spiel

Oath, still coming from the heart of West Germany, likes you, the international player! Oath contains a short letter column, news of the German PBM scene and of Conflict Simulations. International games will be in English. Sometimes you will find the Subzine Major Thompson Lives in France/Major Thompson and I in Oath. Oath stresses running games. Oath means quality since 1984! UB

3.50-4DM/air, open page, offset, 22-24 pages, 5 weeks, #53 (December)
Runs: United, After the Holocaust, Diplomacy(5), International Diplomacy,
Capitalist Diplomacy, Imperial Governor, Barbarian Kingdom & Empire,
Machiavelli, Ancient Empires III, Woolworth II-D
Openings: Barbarian Kingdom & Empire, Diplomacy, International Diplomacy,
Capitalist Diplomacy, SPQR, Triumvirate, United, Vox Populi

Sauris is now officially the best zine in Continental Europe after winning the recent Zine Poll run by Jaap Jacobs. It is also one of the world's top international zines with over 25 foreign subscribers and a franchise for Bahnhof Zoo, Scott Hanson's worldwide gaming subzine. From time to time there a few letters in English. SCB

#### EUROPEAN HOBBY SERVICES

This is the first and original Zine Bank, now currently under the new stewardship of George North. If you are interested in sampling a large selection of British zines, then send George about \$5 via the International Subscription Exchange.

Strewth! Has the zine ended already?

## PUBLISHER

## FIRST CLASS POST!

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